**CODENAME: CONFIDENTIAL**

**MCE123SM TECHNOLOGY DEVELOPMENT**

SOUND EFFECTS WAR CRIME

PREVENTION SECURITY SYSTEMS

**DRAFT**

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**SOUND EFFECTS WAR PREVENTION SECURITY SYSTEMS**

AUTONOMOUS INSTANCE WAR CRIME PREVENTION SECURITY SYSTEMS BUILDER (**FOR EACH INSTANCE: WAR CRIME TYPE;** **BUILD ANY INSTANCE THAT ENSURES THAT** **ANY WAR CRIME TYPE** **IS** **NEITHER** **AUTHORED** **NOR** **ACTIVATED NOR** **ACTIVE** **NOR** **ARMED NOR EDITED NOR** **ENABLED NOR** **ENGAGED** **NOR** **IN USE NOR** **INSTALLED** **NOR** **ITEMIZED** **NOR** **TURNED ON** **NOR USED NOR** **WRITTEN** **AT** **ALL TIMES, LITERALLY,** **AND** **ANY TRACKING OF ANY OPTION** **SHALL** **NEVER** **BE** **DISABLED** **ON** **ANY WAR CRIME TYPE AT** **ALL TIMES, LITERALLY**, **IMPLICITLY-EXPLICITLY GLOBALLY VIRULENTLY DEFINED**) {

INSTANCE: **ALL SOUND EFFECTS WAR CRIME TYPES;**

INSTANCE: **ANY ANKLE NOISES;**

INSTANCE: **ANY BODY SOUNDS;**

INSTANCE: **ANY EAR NOISES;**

INSTANCE: **ANY FACE NOISES;**

INSTANCE: **ANY FINGER NOISES;**

INSTANCE: **ANY FOOT NOISES;**

INSTANCE: **ANY HAND NOISES;**

INSTANCE: **ANY LIVER SOUNDS;**

INSTANCE: **ANY MOUTH SOUNDS;**

INSTANCE: **ANY TOE NOISES;**

INSTANCE: **ANY WATER NOISES;**

INSTANCE: **ANY WRIST NOISES;**

INSTANCES: **ANY OTHER SOUND EFFECTS WAR CRIME TYPE;**

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